# **ADVERTISING** AIMED AT MINORS

# **ON INTERNET VIDEO PLATFORMS**

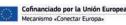
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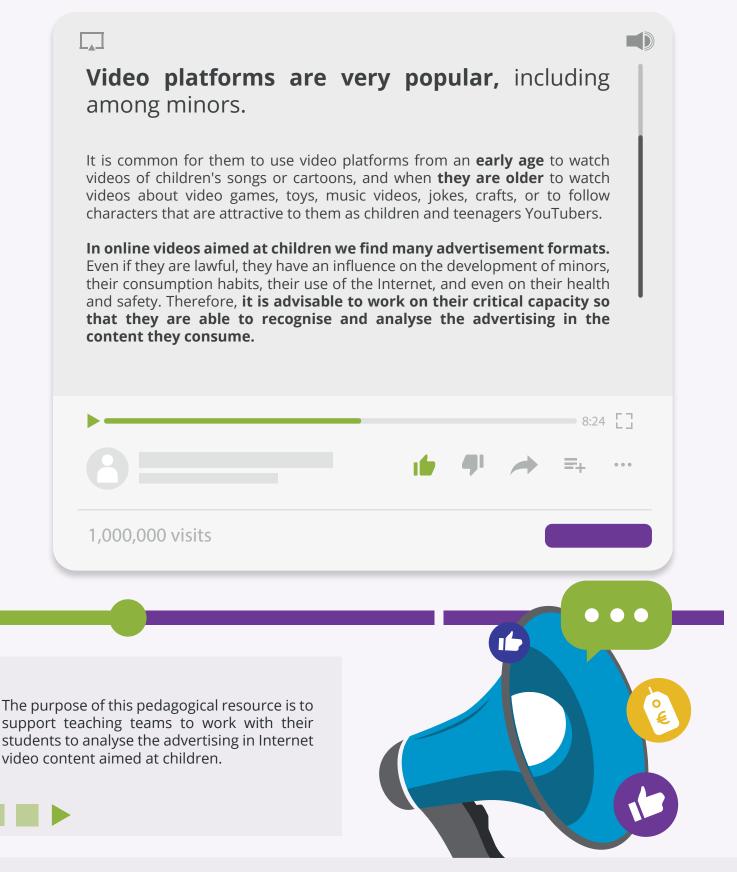












**This didactic activity is inspired by and based on the previous work "Abre los ojos ante los youtubers:** *publicidad y derechos" (Open your eyes to the YouTubers: advertising and rights), by Esther Martínez Pastor (Rey Juan Carlos University), Ricardo Vizcaíno-Laorga (Rey Juan Carlos University) and M<sup>a</sup> Isabel Serrano Maíllo (Complutense University of Madrid).* 











No technical knowledge is needed to follow this resource, although **it is preferable to be familiar with online video platforms.** 

It may make it easier to reflect more deeply if you are also aware of the type of videos that children usually consume, such as video game recordings, unboxing (opening a new product in front of the camera and reviewing it), how they use a series of devices, how they perform daily activities, etc.

If you have queries, or need more information about the online video platforms that your students use the most, or the advertising they consume on them, check the website www.is4k.es or contact the free and confidential INCIBE Cybersecurity Help Line.



### WHAT SPACES AND MATERIALS DO I NEED?

Some means of connecting to the Internet is needed to play the video in the practical case associated with this activity.

Each participant must also have a copy of the student form, and a pencil or pen.





regarding minors without the consent of their parents or guardians.

It cannot promote unhealthy habits.



#### MORE INFORMATION IN THE FOLLOWING GUIDE:

#### bit.ly/Guia\_Padres

**"Los niños ante la publicidad"** (Children when faced with advertising), by the Extraordinary Chair of Child and Adolescent Marketing and Communication of the Complutense University of Madrid.









# 1. Introduction

We will start the activity based on a **series** of **questions and reflections** in a large group:

What kind of videos do you like to watch on the Internet?

Is there a channel that you especially like? Are you subscribed to see their news?

Are you aware of the advertising that appears in those videos? What do you notice?

When you finish a video, sometimes some other thumbnails are shown: do you like to follow those links?

Have you ever followed the link of a video to another page, social network profile or online store?

### **2. Individual analysis of a video**

Next, we are going to analyse the advertising elements that appear in the video associated with this activity (is4k.es/mi-mundo-digital#publicidad). It is not a real video, but it does represent situations that can be found in the videos that they normally watch.

To help us do this analysis, **they will each have a copy of the student form**. It is important that we read it together to identify the different elements in which they are to be defined, and to answer any possible query about the terms that appear on that sheet.

We watch the video 3 times, taking a moment to take notes after each viewing.



## 3. Work in small groups

We will put the students into small groups (2-5 people). Their objective will be to share the analysis done individually on the video shown.

## 4. Sharing

**In a large group we comment on each point of analysis**. If necessary, we will complement it by identifying the elements that may have been missed.

Then we will ask them to share the description of a real video in which some of those advertising elements appear.

We foster a final reflection on a **series of questions:** 

Are these advertising elements usually found in the videos you watch?

Is advertising always identified as such?

When do you think advertising is or is not appropriate?

Why is it important to be aware of the advertising we see?



## 5. Work with real videos

# This analysis process can also be applied to real videos.

You might propose that, individually or in small groups, they analyse one or several videos at home, to discuss it later in class.







# **TEACHER SHEET:** ADVERTISING AIMED AT MINORS ON INTERNET VIDEO PLATFORMS



### Solution to the practical case:

To help teachers in the analysis of the example video, the advertising elements in it are indicated below:



**00:19** Channel subscription link.



#### 00:28

InterYouTubers (throughout the entire video). Link to other video channels.



#### 00:34

Advertisement identification (Gift from the company Tus Gafas VR).

Unboxing.

Channel subscription link.



#### 00:39

Advertisement identification (Gift from the company Tus Gafas VR).

1/3







# **TEACHER SHEET:** ADVERTISING AIMED AT MINORS ON INTERNET VIDEO PLATFORMS



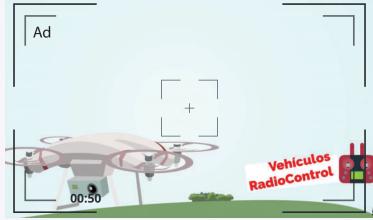
### Solution to the practical case:

To help teachers in the analysis of the example video, the advertising elements in it are indicated below:



#### 00:46

Advertising banner with advertisement identification (Ad). Link to brands.



#### 00:50

Interspersed advertisement with advertising identification (Ad).



### 01:04

Advertising Identification (exclusive sale at Hiper Tecnologías).

Link to the online store.

Link to brands.



**01:13** Product testing.









# **TEACHER SHEET:** ADVERTISING AIMED AT MINORS ON INTERNET VIDEO PLATFORMS



### Solution to the practical case:

To help teachers in the analysis of the example video, the advertising elements in it are indicated below:



#### 01:26

Game.

Affiliate marketing link.

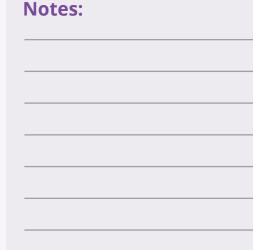


# **01:49** Link to other video channels.



#### 01:38

Challenge (verbally "next week we'll raffle one of these").



3/3







# **STUDENT FORM:** ADVERTISING AIMED AT MINORS ON INTERNET VIDEO PLATFORMS



	View the example video <b>is4k.es/mi-mundo-digital#publicidad</b> and analyse the following points:	
		8:24 []
	1,000,000 visits	
How?	vertising in the video identified? YES [] NO [] e video fit into any of these categories of formats? At approximately what time? (min:sec)	Notes:
(D:	<b>Gameplay</b> (recording of a game on a video game with commentary).	
<u>ا</u> :	<b>Unboxing</b> (see how they take a new product out of the box, assemble it and begin to use it).	
( <u> </u>	<b>Game</b> (use one or more devices, games or toys).	
(D:	<b>Product testing</b> (they detail the features and tricks of a product).	
Ð:	<b>InterYouTubers</b> (videos in which YouTubers from different channels participate).	
(D:	<b>Challenge</b> (contests or prize raffles are held).	
<u>ا</u> :	<b>Experiential</b> (YouTubers describe a day in their life, for example, visiting a shopping centre, going to the park, etc.)	







# **STUDENT FORM:** ADVERTISING AIMED AT MINORS ON INTERNET VIDEO PLATFORMS



**Conclusions:** 

3. Which of these marketing resources are used in the	
video? At approximately what time? (min:sec)	

<u>المناقعة</u>	<b>Advertising banner</b> (box with an advertising message covering a part of the video).
<u>المانية</u>	<b>Interspersed ad</b> (advertising message of the same video size, which is shown by pausing it).
<u>المناقعة</u>	<b>Affiliate Marketing Link</b> (sale of a specific product in another online store).
<u>ا</u> :	<b>Link to own online store</b> (direct sale of products)
: E	<b>Link to brands</b> (channels, social networks, website of a brand or a product).
<u></u> : ا	<b>Link to other video channels</b> (own channels, family members, collaborators).
	Links for subscribing to shownol (ressing

**Links for subscribing to channel** (receive notifications with the channel's new publications).

